## Julia

Use Case Name: Find the Shelter that animal is located in

Primary Actor: User

Stakeholders: Only name and id of the shelter that this animal is in will be showed up

Preconditions: The user has access to the software, the user knows the id of the animal that they want to find

Success Conditions: The user got the name and id of the shelter that this animal is in

Main Success Scenario: User type in the id of the animal that they want to find. User clicks “Search”. On the screen, the name and id of the Shelter that this animal is in will be showed up.

Alternate Scenarios: User type in the id of the animal that they want to find. User clicks “Search”. On the screen, an error message shows that there is no animal with that id. User type in the correct id and click Search again. This time, the name and id of the Shelter that this animal is in shows up on the screen.

Frequency of Occurrence: everytime the user want to find the shelter of any animal

## Nisa

## Emma

## Iiman

Use Case Name GUI

Primary Actor - who does the use case? The user is the primary actor

Stakeholders and Interests - what does everyone want? The general interest would be for the user to communicate visually with software and have it respond to the requests

Preconditions - what needs to be true before the use case starts? Use case doesnt begin until a user selects desired option and inputs the correct and necessary information

Success Conditions- what should be true at the end? The icons lead to the label hypothetically a shelter option after being clicked would present a list of shelters

Main Success Scenario - How to achieve that optimally? Once a user clicks on the button or icon that they desire it will lead to whats required/described

Alternate Scenarios - if user runs into an issue we might ask to refresh and have a valid input or try again

Frequency of Occurrence - how often does the user do the use case? As often as the user needs